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Opening extract from **The Sleeper and the Spindle**

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he queen woke early that morning. "A week from today," she said aloud. "A week from today, I shall be married."

It seemed both unlikely and extremely final. She wondered how she would feel to be a married woman. It would be the end of her life, she decided, if life was a time of choices. In a week from now, she would have no choices. She would reign over her people. She would have children. Perhaps she would die in childbirth, perhaps she would die as an old woman, or in battle. But the path to her death, heartbeat by heartbeat, would be inevitable.

She could hear the carpenters in the meadows beneath the castle, building the seats that would allow her people to watch her marry. Each hammer blow sounded like a heartbeat.



he three dwarfs scrambled out of a hole in the side of the riverbank, and clambered up into the meadow, one, two, three. They climbed to the top of a granite outcrop, stretched, kicked, jumped and stretched themselves once more. Then they sprinted north, towards the cluster of low buildings that made the village of Giff, and in particular to the village inn.

The innkeeper was their friend: they had brought him a bottle of Kanselaire wine – deep red, sweet and rich, and nothing like the sharp, pale wines of those parts – as they always did. He would feed them, and send them on their way, and advise them.

The innkeeper, chest as huge as his barrels, beard as bushy and as orange as a fox's brush, was in the taproom. It was early in the morning, and on the dwarfs' previous visits at that time of day the room had been empty, but now there must have been thirty people in that place, and not one of them looked happy.

The dwarfs, who had expected to sidle in to an empty taproom, found all eyes upon them.

"Goodmaster Foxen," said the tallest dwarf to the innkeeper. "Lads," said the innkeeper, who thought that the dwarfs were boys, for all that they were four, perhaps five times his age, "I know you travel the mountain passes. We need to get out of here."

"What's happening?" said the smallest of the dwarfs.

"Sleep!" said the sot by the window.

"Plague!" said a finely dressed woman.

"Doom!" exclaimed a tinker, his saucepans rattling as he spoke. "Doom is coming!"

"We travel to the capital," said the tallest dwarf, who was no bigger than a child. "Is there plague in the capital?"

"It is not plague," said the sot by the window, whose beard was long and grey, and stained yellow with beer and wine. "It is sleep, I tell you."

"How can sleep be a plague?" asked the smallest dwarf, who was beardless.



"A witch!" said the sot.

"A bad fairy," corrected a fat-faced man.

"She was an enchantress, as I heard it," interposed the pot-girl.

"Whatever she was," said the sot, "she was not invited to a birthing celebration."

"That's all tosh," said the tinker. "She would have cursed the princess whether she'd been invited to the naming-day party or not. She was one of those forest witches, driven to the margins a thousand years ago, and a bad lot. She cursed the babe at birth, such that when the girl was eighteen she would prick her finger and sleep forever."

The fat-faced man wiped his forehead. He was sweating, although it was not warm. "As I heard it, she was going to die, but another fairy, a good one this time, commuted her magical death sentence to one of sleep. Magical sleep," he added.

"So," said the sot. "She pricked her finger on something-or-other. And she fell asleep. And the other people in the castle – the lord and the lady, the butcher, baker, milkmaid, lady-in-waiting – all of them slept, as she slept. None of them has aged a day since they closed their eyes."

"There were roses," said the pot-girl. "Roses that grew up around the castle. And the forest grew thicker, until it became impassible. This was, what, a hundred years ago?"

"Sixty. Perhaps eighty," said a woman who had not spoken until now. "I know, because my Aunt Letitia remembered it happening, when she was a girl, and she was no more than seventy when she died of the bloody flux, and that was only five years ago come Summer's End."

"... And brave men," continued the pot-girl. "Aye, and brave women too, they say, have attempted to travel to the Forest of Acaire, to the castle at its heart, to wake the princess, and, in waking her, to wake all the sleepers, but each and every one of those heroes ended their lives lost in the forest, murdered by bandits, or impaled upon the thorns of the rose bushes that encircle the castle -"

"Wake her how?" asked the middle-sized dwarf, hand still clutching his rock, for he thought in essentials.

"The usual method," said the pot-girl, and she blushed. "Or so the tales have it."

"Right," said the tallest dwarf. "So, bowl of cold water poured on the face and a cry of 'Wakey! Wakey!"?"

"A kiss," said the sot. "But nobody has ever got that close. They've been trying for sixty years or more. They say the witch -"

"Fairy," said the fat man.

"Enchantress," corrected the pot-girl.

"Whatever she is," said the sot. "She's still there. That's what they say. If you get that close. If you make it through the roses, she'll be waiting for you. She's old as the hills, evil as a snake, all malevolence and magic and death."



The smallest dwarf tipped his head on one side. "So, there's a sleeping woman in a castle, and perhaps a witch or fairy there with her. Why is there also a plague?"

"Over the last year," said the fat-faced man. "It started in the north, beyond the capital. I heard about it first from travellers coming from Stede, which is near the Forest of Acaire."

"People fell asleep in the towns," said the pot-girl.

"Lots of people fall asleep," said the tallest dwarf. Dwarfs sleep rarely: twice a year at most, for several weeks at a time, but he had slept enough in his long lifetime that he did not regard sleep as anything special or unusual.

"They fall asleep whatever they are doing, and they do not wake up," said the sot. "Look at us. We fled the towns to come here. We have brothers and sisters, wives and children, sleeping now in their houses or cowsheds, at their workbenches. All of us."

"It is moving faster and faster," said the thin, red-haired woman who had not spoken previously. "Now it covers a mile, perhaps two miles, each day."

"It will be here tomorrow," said the sot, and he drained his flagon, gestured to the innkeeper to fill it once more. "There is nowhere for us to go to escape it. Tomorrow, everything here will be asleep. Some of us have resolved to escape into drunkenness before the sleep takes us."

"What is there to be afraid of in sleep?" asked the smallest dwarf. "It's just sleep. We all do it."

"Go and look," said the sot. He threw back his head, and drank as much as he could from his flagon. Then he looked back at them, with eyes unfocused, as if he were surprised to still see them there. "Well, go on. Go and look for yourselves." He swallowed the remaining drink, then he lay his head upon the table.

They went and looked.

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